

Comparing "Creature" E-Feds to most generic E-Feds

Disclaimer: This is my opinion after being in the e-Fed world for 25 years. I've spent most of those years in a Creature E-Fed. Still, I had played in generic e-feds before/got involved with them to some capacity, and almost always, I never felt the same gratification as I got when playing at a Creature E-Fed: they are much more accessible and compelling.

Note: I am in semi-retirement mode, so my E-Fed is not working at the same intense capacity it once had in the past. I keep CWE alive so that the internet is aware that this type of E-Fed exists. However, I can always support players who want to explore the whole experience. I am flexible and understanding- just credit CreatureWrestling.

Creature E-Feds aka Creature Wrestling is like: Pro wrestling and its drama meets the Lord of the Rings, with a side of Lovecraftian horror, Vampire lore, a splash of Harry Potter, and a nod to the absurd. All the while expressing our dissatisfaction when WWE fails and our determination to do better, much, much better, with a hint of video games like Final Fantasy.

Introduction:

An e-Fed is a simulated pro-wrestling experience played online to some extent. The difference between an e-fed and a "creature" e-fed comes down to its **theme and how playing is done**. Creature e-Feds focus on the "dark side" of wrestling- specifically on the dark-themed pro-wrestlers like The Undertaker, Kane, Mankind, Uncle Howdy, Sting, etc. Wrestling by role-playing on creature e-feds allowed supernatural and mortal wrestling characters to co-exist and compete.

There is no absolute right or wrong way to play an E-Fed. It's up to the individual player to determine their preferences. But posting by limiting role-plays in connection to an event and always conforming to this notion that an e-Fed is always about actual human wrestlers and titles we see in the real world is an accepted status quo tends to exist that a Creature E-Fed does not follow, making Creature E-Feds stand out of their own. Creature E-Feds, being exceptionally rare, might seem more complex and demanding, but that needs to be clarified. In reality, Creature E-Feds offer unique freedom and individuality. Players love what they are writing, and there are tons to do, and their posts spread on for a very long time- it's at the player's pace, not the e-Fed's pace, and since there are no restrictions- yeah, we have 3x as much content as other E-Feds- but that isn't a bad thing, but a very good thing. Creature E-Feds has a balance between quantity and quality in which the player has the power to decide their fate- as opposed to appeasement to a staff member in hopes of them awarding you with a match win or title based on your promo, or RP made for that week. In my view, generic E-Feds are like running an endless marathon with weights tied to your ankles- you're doing more work for them with their expectations, often leading to appeasing a match writer. Generic E-Feds are also typically title-centric, especially with bi-weekly events that go on and on- almost like the promoter's goal is to churn out events forever and try to satisfy title rotations. The only way to keep players is to keep them fixed on defending or earning titles. To each, their own- but for me, there must be more than titles involved, and it feels like an endless chore if everything revolves around titles. Creature E-Feds generally are for those who wish to drag out their RPs and savor the moment, producing quality, by living their lives on the message board. Our matches and events could take up to a month or more to complete- in the same amount of time at a generic E-Fed, you may have participated in up to three events.

Join Process:

To join Creature Wrestling, the simplest way is to email CreatureWrestling@gmail.com to request to join.

Please introduce yourself (it doesn't have to be your real name) and briefly explain your goals and why you want to join CWE.

If we accept you into the e-Fed, then head over to the message board and register- you will be given a key phrase as well to complete the registration process (this is used to divert spam). Note you will be on a probation period of 30 days, see our complete rules for details:

<https://creaturewrestling.com/megaverse/viewforum.php?f=84>

Once accepted, you can role-play immediately whenever you want (shocking, huh? What e-Fed allows that?). If you're stuck, email us again and ask the community if you need help with an angle, etc., on our Discord channel: <https://discord.gg/PNZuf5Mgsm>



First, we have existed for 25+ years.

This tells you that our system works. Just view on our boards if you don't believe me:

Starting from 1999:

<https://cwe.creaturewrestling.com/>

Tapatalk (archival board with posts from 1999-2008 which contain our PPVs and tournaments):

<https://www.tapatalk.com/groups/creaturewrestling/index.php>

Msg board used from 2005-2018:

<https://creaturesrealm.com/cwnet/>

And, our current message board today in 2024:

<https://creaturewrestling.com/megaverse/>

We are also the owners of an actual historical website in **WWE and UT history**, check it out: <https://TheUndertaker.net>

Comparing E-Fed Types and Details

E-fed Type		Pros and Cons	
<p>Generic E-Feds</p> <p>Most other generic E-Feds tend to focus on active, live wrestlers and never include ‘supernaturalism’ as their main theme. Generic E-Feds can vary from focusing entirely on angles, role-playing, title-centric, and executed from a message board or Discord or recorded or live streamed fights on a video game like WWE 2k**. The way a player most typically wins in generic E-Feds goes through a controlled process that a staff member always operates. It may go like this, especially for a message board format: an event time is announced, and there is an open window for players to post a promo or engage in some feud, but there is always a limit, such as the number of actual text characters one can write in. Then, when the window of RPs has elapsed, a writing team or one person elected to do as such makes commonly one post and writes out a thorough summary, which acts as the actual event determining the winner via the success of the player’s previous RPs. This is then rinsed and repeated, and many e-Feds like this have bi-weekly events. If there is one word that describes generic E-Feds, it is the word LIMITED.</p>	<p>Creature E-Feds</p> <p>In contrast, players are NOT as limited. They have far more control over what they do with their characters and can battle in their matches by posting. Think for a moment: what if the entire roster had a say in determining who wins their match?</p> <p>So, how does a player win a match/title? Winning matches are given several routes: the most common is when players get together, outline an angle, and play out that angle and its intended outcome. Then, when the event is announced and posted, the players already have an opportunity to decide who wins and play the match out to its ending. Yep- no staff intervention at all.</p> <p>Another route is for players to reach out to the community, ask for constructive feedback, and give points using a provided rubric.</p> <p>The last route is asking for a staff member to judge their role-plays within their angle/feud and the match itself and give a suggested win outcome.</p> <p>You will also notice that we have</p>	<p>Generic E-Fed Pros:</p> <p>Most e-feds use the same process for everything, so if you have worked on an e-fed before, you know what to expect most of the time.</p> <p>Generic E-Feds typically have more bi-weekly events, and there is a structure in which you post role plays, and someone else does all the work for you—sit back and relax. And you’re familiar with this format and don’t have to learn anything new.</p> <p>For some, the anticipation of the outcome in E-Fed events, even with RP limits and bi-weekly events, is a source of intrigue. The knowledge that someone else will be writing for them in an event, and the excitement it brings, is a key part of the experience. Perhaps one is not really into writing a match at all, and for them, a generic e-fed format is the better fit. This is especially true when the e-fed focuses on real-life wrestling.</p> <p>Some generic e-feds have excellent character builders. Creature Wrestling doesn’t implement them (I mean, we could)- although Creature Wrestling was built and designed by a</p>	<p>Creature E-Fed Pros:</p> <p>We’ve existed for over 25+ years.</p> <p>First, I am reiterating a note here before I go into the pros/cons: I pointed out quite often that Creature E-Feds aren’t as demanding as most generic E-Feds despite the vast amount of content you see us produce, but if you look into our posts, you will see that, the quality is also quite good, and we drag out our RPs for a reason- immense quality and depth.</p> <p>In fact, over the years, I found that having a soft idea when an event is to happen and going with the flow of the player’s RPs (responding to them rather than responding to the E-Fed’s schedule) produced some fantastic deep content that I am still stunned at what we’ve accomplished. Yes, there is a downside to that- we don’t have as many events as other E-Feds- but that is both a pro and a con.</p> <p>In the past, when I used to have all sorts of time and was in my 20s, I</p>

	<p>extensive media usage anywhere from entrance trons (called CreatureTrons). Also, what most generic E-Feds drastically lack is allowing the players to live their daily lives—there is no limit. Finally, players can either role-play or do matches only or both—and they can post in seasons, on Discord, or play monthly.</p>	<p>professional web developer. We have a bio editor and a news blog written by scratch with PHP and MySQL database—along with an installed PHPBB3 board and, before that, a one-of-a-kind, on this planet, PHP old-fashioned outlined message board.</p> <p>Generic E-Fed Cons:</p> <p>However, what if you don't like the outcome or wish to do more and flesh out an angle limited to a set number of text characters? Most generic E-Feds are limited, so there is control meant to decide for a win.</p> <p>The advantage is that it helps predictability and ensures bi-weekly events can occur- but the problem is that the quality and quantity can be drastically lessened.</p> <p>And it's more challenging for the average player to make a fully fleshed-out character with depth and interactivity with the entire roster (constantly limited by the RPs you can make, and the # of text characters one can do) on generic e-Feds. By giving power to the player in a Creature E-Fed, players can make a name for themselves much more quickly than at a generic E-Fed, so it's much more satisfying when you post at a Creature E-Fed.</p>	<p>used to have more PPVs, and I used to have bi-weekly events- it nearly killed me. And I noticed that although sure, you had people wanting that, it was burning everyone out. Honestly, it was not worth the trouble of churning out event after event after event and causing egos to flourish centered around being the champion.</p> <p>I am stating this here so that you know that Creature E-Feds are in themselves adaptable as well- we can be as intense as any other established E-Fed with your bi-weekly events and even title-centralism... but Creature Wrestling specifically is not aimed at that anymore because I am in my 40s. I don't have the time or energy to do it anymore. But, again, even with at the maximum maybe 2-3 PPVs a year and occasional TV shows depending on the roster's needs- man, what an enjoyable experience CreatureWrestling can be when you're not limited and restricted like 99% of the E-Feds out there.... Okay, back to the pros/cons....</p> <p>Pros:</p> <p>I can write very well because of my time in a Creature E-Fed. I even excelled in a real-life career because of it! My characters are super detailed, with a deep backstory. I never got that from posting at a generic E-Fed- again, the limitation and expectation to churn out RPs for an event</p>
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			<p>“window” was not appealing to me. It is all because you can hop onto the Creature E-Fed boards anytime you want and start writing- you gain many more opportunities to write and develop your characters. I write nowhere like I did in 1999- I pretty much sucked back then.</p> <p>Because of this freedom, you have opportunities to randomly call out players at any time, which could result in a massive feud! You can produce RPs that are almost like a cinematic movie! You’re not waiting for a staff member to “open” a window for RPs- since, theoretically speaking, the “window” is always open. The opportunities are endless.</p> <p>There are no limits to the amount and frequency when you can role-play or match-write by yourself or others. This produces compelling, engaging, and challenging stories and matches, making any e-Fed jealous. Our hybrid theme of mortal and supernatural wrestlers provides a much broader depth of opportunities, and you’re less likely to be bored with the same-ol’ same-ol.’ You’re not rushed- you’re not expected to churn out within a short window of time and have this repeated repeatedly, making this whole thing feel like work- and, in turn, watering down your own stories and ability to enjoy match writing.</p>
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			<p>At CreatureWrestling specifically, there are three ways to play: being aware of web trends and real life, playing casually or traditionally. We also have a Discord message board option. We also have several brands for specific sub-groups, like posting as parody characters (making fun or using variations of real-life wrestlers or staff) called S2B (Soon-To-Be), or you can role-play using our training promotion called B4Pro.</p> <p>Because you have several options to determine how to win a match- the outcomes feel more exciting and unpredictable- the power to the players is a nice thing because there is a much greater sense of fairness. And there is still a structure where players can always reach out to staff members for whatever reason.</p> <p>We also have a clear, central main storyline that has been ongoing since 1999, which provides cohesion and direction for all players since any player can request to be a part of it. This helps drive more than stories but also makes events much more compelling and unique.</p> <p>Our media usage and originality are legendary (media is often drastically less than most other e-feds), and we always have meaning behind them- other than a typical event promotion that you would see in the real world- we tie</p>
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			<p>the main storyline within the PPV event trons. This meaningful event promotion will make you feel connected and involved. In layman's terms, WWE kicks ass, hands down.</p> <p>We DO allow the usage and connection to current real-life dark wrestlers- infamously, The Undertaker, for example. Since the overarching theme is that this e-fed is based upon him and his creatures of the night, can you imagine if you wanted to compete in a world that has The Undertaker in it as a force to co-exist with?</p> <p><i>Creature E-Fed Cons:</i></p> <p>Most generic E-Feds appeal to players because it is an accepted and understood process. Because Creature E-Feds do away with that process- most new players have yet to learn how to begin and what to do without intense guidance.</p> <p>They expect a bi-weekly event and are turned away knowing that things are slower and less frequent- but this is contingent upon the activity of the e-Fed. In the past, WWE used to have bi-weekly events and more frequent PPVs. We used to have intense tournaments on its message board. So, it's not that we cannot do that, but you must have the bodies.... Have faith and stick around.</p>
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			<p>Because players can hop on whenever they want to post- they are intimidated, or they do not know what to do. Because we do away with the generic event procedure from other E-Feds, new players have yet to learn what they do for events or when to do it since we do not post events with an intended schedule anymore due to my life changes*. The quick answer to this is to take a shot at posting anyway and stir the pot- you are free to call out any wrestler on the roster and see if they bite. Just start writing, lol. And yes, what you do on the RP board does matter toward events that are nearby- we also have a rubric to use if you wanted to help you determine match wins CLICK HERE for it.</p> <p>Creature E-Feds may appear to be more work and writing, but you're writing more in generic E-Feds with bi-weekly events and expected RPs in preparation for them.</p>
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Selected Event Media Made



CreatureWrestling predates many E-Feds, we were one of the few back in the day that used Flash and YouTube vigorously in an E-Fed, so we've had tons and tons of media that we used or produced in every aspect of our game. Below are some of the selected "Creature" Trons used that had some significance. You will notice that our event patrons look and feel more like a mini-movie- this cinematic quality is intentional, as the trons connect in some way with the current main storyline at the time of its inception, carrying onward the theme of dark side wrestling. We used YouTube a lot- since that's really all you can use- so beware that those cunt... err provider may have blocked the video. If that's the case, try our Reddit page here: <https://www.reddit.com/r/creaturewrestling/>

Sometimes I can upload blocked event videos on Reddit. You can also reach out to me and I can even have a Zoom meet with you showing the video if you ever are interested.

I am just going to show the recent CreatureManias starting from X, but you can always see all of our public videos on our YouTube channel here:

<https://www.youtube.com/@CreatureWrestling>

Name	Event Link	Link	Description	Year Made
CreatureMania XV: The Lords of Darkness	https://creaturewrestling.com/megaverse/viewtopic.php?t=795	https://www.youtube.com/watch?v=qkvBWe7f8R4	CMXV was connected to CH.14 of the main storyline and about releasing the Lords of Darkness. The tron shows the three Lords and it has some easter eggs concerning The Employer, key players, and motives.	2024
CreatureMania XIV: Reflections	https://creaturewrestling.com/cwforum/	Unfortunately- YouTube blocked this one. To see it, you need to request a Zoom meeting and I can show	CMXIV was connected to CH.12 of the main storyline and was about the conflict between Red	2017

	index.php?action=display&forumid=4&msgid=1432 cr	it >.> but here's a picture: 	Spyder, Darkspade, and Hra'gad and everyone inbetween.	
CreatureMania 13: Broken Futures	https://creaturesrealm.com/cwforum/index.php?action=display&forumid=4&msgid=1368	Once again- YouTube blocked this one, I really do hate YouTube and it's greed. Anyway lol. To see it, you need to request a Zoom meeting and I can show it >.> but here's a picture: 	CM 13 was connected to CH.11 of the main storyline. The event featured the climax fight with Deadblood VS Darkspade VS Shi VS Red Spyder. Since YouTube sucks- the tron showed highlights of the End of Day/apocalypse as a future and Queen Lilith's return.	2016
CreatureMania 12: Wayward Souls	https://creaturesrealm.com/cwforum/index.php?action=display&forumid=4&msgid=1306	https://www.youtube.com/watch?v=x1QhkPebrqQ (Shockingly, YouTube hasn't blocked this one! See it while you can lol)	CM12 was connected to CH.10 of the main storyline: highlighting the Gates of Apocalypse, Red Spyder's journey into the Gate of Wickedness, Angel of Death's struggles, and suggested the return of Queen Lilith.	2015
CreatureMania XI: Ascension	https://creaturesrealm.com/cwforum/index.php?action=display&forumid=4&msgid=1200	https://www.youtube.com/watch?v=xJpbCX3TOHY	CM XI was connected to CH.9 of the main storyline: highlighting	2014

	net/forum/index.php?action=display&forumid=4&msgid=1214		Red's ascension as the guardian of wickedness and the MWE period.	
CreatureMania X: Revelatons	https://creaturesrealm.com/cwnet/forum/index.php?action=display&forumid=4&msgid=1118	https://www.youtube.com/watch?v=CuQxiL24tIM	CM X was connected to CH.8 of the main storyline: NSA Era and the demise of Darkspade and Charon as they are sent into the Gates.	2011

Notes/FAQ:

Q: Why is your e-Fed so laid back and casual- I want more reoccurring events and whatnot!!*

A: Well- all you have to do is first look at our past actions on our boards- wholly !#\$\$@ we were intense. So, a Creature E-Fed can most certainly do what you are saying, and we have to the 100th level. The problem with Creature Wrestling presently is that I am in semi-retirement mode and can't work like we did before. Not to say that we won't again to some capacity- or if you wanted to help keep Creature E-Feds alive- speak to me about adapting our E-Fed so that you could intensity your space with the frequency and impact you want. But if you do that, be respectful by first asking me for permission because I am giving you permission to use our stuff, credit Creature Wrestling, and please do not cause harm by burning bridges and be open for collaboration and teamwork.